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STARLING GAME DEVELOPMENT ESSENTIALS



Packt Publishing. Paperback. Condition: New. 116 pages. Dimensions: 9.2in. x 7.5in. x 0.3in. Develop and deploy isometric turn-based games using Starling Overview Create a cross-platform Starling Isometric game Add enemy AI and multiplayer capability Explore the complete source code for the Web and cross-platform game development In Detail Starling makes it very easy for an ActionScript developer to create cross-platform, multiplayer games. Starling utilizes GPU to render all the content for excellent performance on a wide range of devices. Multiplayer games...

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- Released at -



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