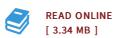# Noise Channels: Glitch and Error in Digital Culture

By Peter Krapp

University of Minnesota Press. Paperback. Condition: New. 216 pages. To err is human; to err in digital culture is design. In the glitches, inefficiencies, and errors that ergonomics and usability engineering strive to surmount, Peter Krapp identifies creative reservoirs of computer-mediated interaction. Throughout new media cultures, he traces a resistance to the heritage of motion studies, ergonomics, and efficiency; in doing so, he shows how creativity is stirred within the networks of digital culture. Noise Channels offers a fresh look at hypertext and tactical media, tunes into laptop music, and situates the emergent forms of computer gaming and machinima in media history. Krapp analyzes text, image, sound, virtual spaces, and gestures in noisy channels of computer-mediated communication that seek to embracerather than overcomethe limitations and misfires of computing. Equally at home with online literature, the visual tactics of hacktivism, the recuperation of glitches in sound art, electronica, and videogames, or machinima as an emerging media practice, he explores distinctions between noise and information, and how games pivot on errors at the humancomputer interface. Grounding the digital humanities in the conditions of possibility of computing culture, Krapp puts forth his insight on the critical role of information in the creative process....

READ ONLINE
[3.34 MB]

Reviews

It is an remarkable ebook which i have possibly read. It really is packed with wisdom and knowledge Its been printed in an extremely easy way which is only after i finished reading through this pdf by which really altered me, alter the way i believe.
-- Dr. Nikolas Mayer

These types of pdf is the greatest ebook accessible. I have got go through and that i am certain that i am going to likely to read yet again once again in the foreseeable future. I am quickly could get a enjoyment of looking at a created pdf.
-- Giovanni Upton

DMCA Notice | Terms