



## The Art of Wpf (Paperback)

By Julie Dillingham

Createspace Independent Publishing Platform, United States, 2016. Paperback. Condition: New. Language: English . Brand New Book \*\*\*\*\* Print on Demand \*\*\*\*\*. Windows Presentation Foundation (or WPF) is a graphical subsystem by Microsoft for rendering user interfaces in Windows-based applications. WPF, previously known as Avalon, was initially released as part of Framework 3.0. Rather than relying on the older GDI subsystem, WPF uses DirectX. WPF attempts to provide a consistent programming model for building applications and separates the user interface from business logic. It resembles similar XML-oriented object models, such as those implemented in XUL and SVG. WPF employs XAML, an XML-based language, to define and link various interface elements. WPF applications can be deployed as standalone desktop programs or hosted as an embedded object in a website. WPF aims to unify a number of common user interface elements, such as 2D/3D rendering, fixed and adaptive documents, typography, vector graphics, runtime animation, and pre-rendered media. These elements can then be linked and manipulated based on various events, user interactions, and data bindings. This updated and expanded second edition of Book provides a user-friendly introduction to the subject, Taking a clear structural framework, it guides the reader through the subject s core...



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