



## 3ds Max in 24 Hours, Sams Teach Yourself

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By Stewart Jones

Sams Publishing Dez 2013, 2013. Taschenbuch. Book Condition: Neu. 231x177x25 mm. Neuware - This is a full-color, practical, hands-on guide to mastering Autodesk® 3ds Max® 2014 computer graphics and animation for games, film, TV, and architectural design. One step at a time, this book teaches all the essential CG skills and techniques you'll need, from using simple primitives and transforms to creating complex hair, fur, and atmospheric effects. 416 pp. Englisch.



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